

HUNTER YOUTH RECREATION ASSOCIATION RULES

8U COACH PITCH SOFTBALL

All Games played under ASA rulebook with the following exceptions:

1. Field

- a. Pitchers rubber to back of home plate is 35'
- b. Distance between bases is 60'
- c. Pitchers Circle: 8' radius-circle around pitching rubber

2. Equipment

- a. Metal cleats are not permitted.
- b. All jewelry must be removed before a player is permitted to play. The only exception is for medical identification, which must be hidden.
- c. **Offense:**
 - i. No baseball bats.
 - ii. Face masks are required on ALL helmets. NO batter shall bat without a face mask.
 - iii. Chinstraps are recommended.
- d. **Defense:**
 - i. The player in the pitcher position must wear a face mask. This can be an infield mask or a batting helmet with a face mask.
 - ii. We encourage the use of face mask/guards.

3. Game

- a. Complete game is 6 innings
- b. Game is regulation of 4 or more complete innings are played (3 ½ if the home team is ahead) unless shortened due to run rule or time limit.
- c. Each team may score a maximum of 6 runs per inning.
- d. No new inning may start after 1hr 15 min
- e. Run rule is as follows: 15 after 3, 12 after 4, 10 after 5.

4. Participation

- a. All players must play at least two innings per game.
- b. Coaches are required to exchange lineups, detailing all players positions for the game during the coaches meeting.

5. Pitching

- a. Player playing pitcher must have one foot inside the circle until the ball is hit located on either side of the Coach Pitcher.



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- b. Pitching coach must have 1 foot on the pitching rubber.

6. Batting

- a. Each batter will get 6 pitches or 3 strikes.
- b. If the 6th pitch is fouled, the player shall get an additional pitch.
- c. NO Bunting is allowed.
- d. Infield fly rule is not enforced.

7. Base Running

- a. Base runners must stop running once the ball is in the control of an infielder. Base runners who are not halfway to the next base (by the umpire's judgment) will be returned to the previous base
- b. 8U can advance 1 base on an overthrown ball limited to 1 base total.
- c. Lead offs and stealing is not permitted. Runner must remain on the base until the ball is hit. Offending baserunners will receive a warning before being declared out.
- d. Courtesy runners are not used.

8. Defense

- a. Each team shall field 10 players with 4 in the outfield.
- b. All outfielders must be positioned in the outfield grass until the pitch crosses home plate. If playing on a field with a large infield (i.e. a baseball field), outfielders must be positioned twenty (20) feet behind the bases until the ball crosses home plate.
- c. Any batted ball fielded by any outfielder must be thrown to an infielder to produce an out in the infield. The intent of this rule is to teach outfielders to throw the ball to the infield.

9. Defensive Coach

- a. 1 coach permitted to stand in the outfield only and may not interfere with a play.

10. Offensive Coaches

- a. The offensive team shall have a maximum of three (3) coaches on the field - one in each coach's box (first and third base) and one pitching.
- b. No offensive coach shall physically assist a runner while the ball is in play.
- c. The coach pitching shall not coach the batter or any base runner when the ball is in play. This includes telling players to run or stay. Only base coaches should be directing base runners. Violation of this rule will result in a warning to the coach. A second violation will result in the coach being removed from the pitching position for the remainder of the game.

RULES SUBJECT TO CHANGE AT HYRA DISCRETION



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